Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	1	10/609026	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/25 09:50
S2	16	gam\$3 light\$3 sens\$3 shoot\$3 input	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/25 10:00
S3	0	("0536622" "0614627")".PN"	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/25 10:00
S4	1	05/366220	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/28 11:07
S5	0	06/14627	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/25 10:02
S6	7719	shoot\$3 game	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/25 10:02
S7	56	shoot\$3 game light\$3 with sensor	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/25 10:27
S8	523	shoot\$3 game light\$3 with sensor	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/25 10:28
S9	128	game shoot\$3 same light\$3 same sensor	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/25 10:28
S10	72	S9 not S7	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/25 10:29
S11	63	mock same shoot\$3	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME .	ON	2006/08/28 14:50

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S12	1428	super same scope	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/28 13:44
S13	12	super same scope same nintendo	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/28 13:45
S14	12	super adj scope	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/28 13:45
S15	2	("0536622" "0614627").PN.	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/28 13:57
S16	6	("536622" "614627").PN.	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/28 13:58
S17	4	("5366229" "6146278").PN.	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/28 13:58
S18	756	mock same device	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/28 14:50
S19	56	mock same device game	US-PGPUB; USPAT; EPO; JPO; DERWENT	SAME	ON	2006/08/28 14:50
S20	113	mock same device game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/28 16:08
S21	1	10/609026	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/28 16:08
S22	6158	light same sensor\$3 game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/28 16:42
S23	372	light same sensor\$3 game shoot	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/28 16:47

S24	3	"534115".pn.	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/28 16:47
S25	2	"5340115".pn.	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 10:03
S26	85	light same sensing boxing	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 10:03
S27	256	light same sens\$3 boxing	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 10:03
S28	107	light same sens\$3 boxing game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 14:47
S29	46	"5,288,078"	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 10:09
S30	2	"5,288,078".pn.	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 10:09
S31	3	light same sens\$3 same mock different same wavelength game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 15:41
S32	5	light same sens\$3 same mock different same color game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 14:50
S33	5	light same sens\$3 same mock plurality same mock game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 14:50
S34	10	light same sens\$3 plurality same mock game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 15:00
S35	122	light same sens\$3 plurality same shoot\$3 game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 15:00

S36	24221	first same second same player	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 08:56
S37	584	S36 gun	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 15:41
S38	358	S37 light	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 15:41
S39	308	S38 game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/29 15:42
S40	1128	first same second same player and light same sensor	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 08:57
S41	85	first same second same player and light same sensor shoot	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 08:57
S42	1904	light same sensor\$3 shoot	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 09:46
S43	372	light same sensor\$3 shoot game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 09:46
S44	200	light same sensor\$3 shoot game color	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 09:49
S45	57	light same sensor\$3 shoot game wavelength	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 10:06
S46	14237	different with light with pattern	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 10:07
S47	483	different with light with pattern game	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 10:07

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S48	14	different with light with pattern game shoot	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 10:07
S49	30	different with light with pattern game shoot\$3	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 10:07
S50	117	different same light same pattern game shoot\$3	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 15:27
S51	0	2002/0151337	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 15:27
S52	3	"20020151337"	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 15:44
S53	217	light same sens\$3 game shoot (cable or wire)	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 15:46
S54	43	light same sens\$3 game gun with (cable or wire)	US-PGPUB; USPAT; EPO; JPO; DERWENT	AND	ON	2006/08/30 15:46

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